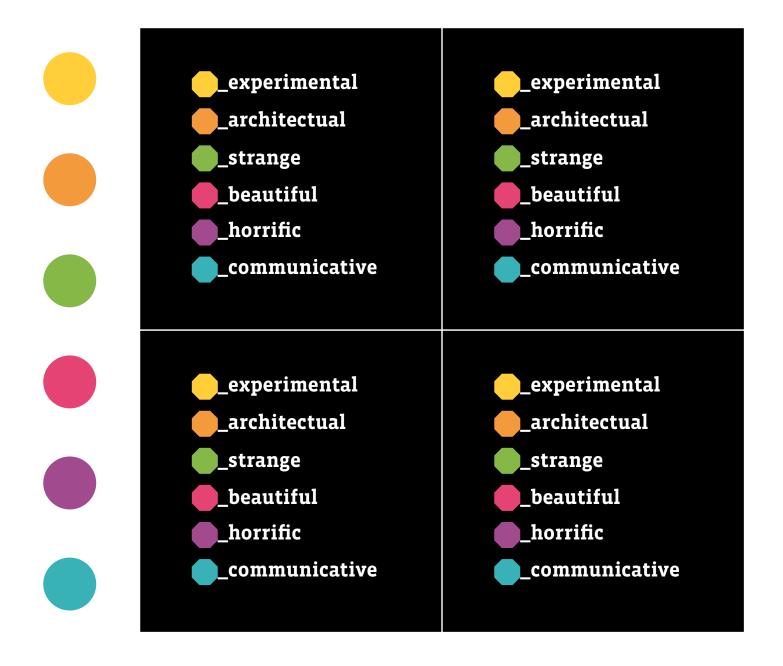
dice & explanation



manual & rules

brainblender_manual

about_brainblender

intro_This game helps you to generate new ideas while having fun

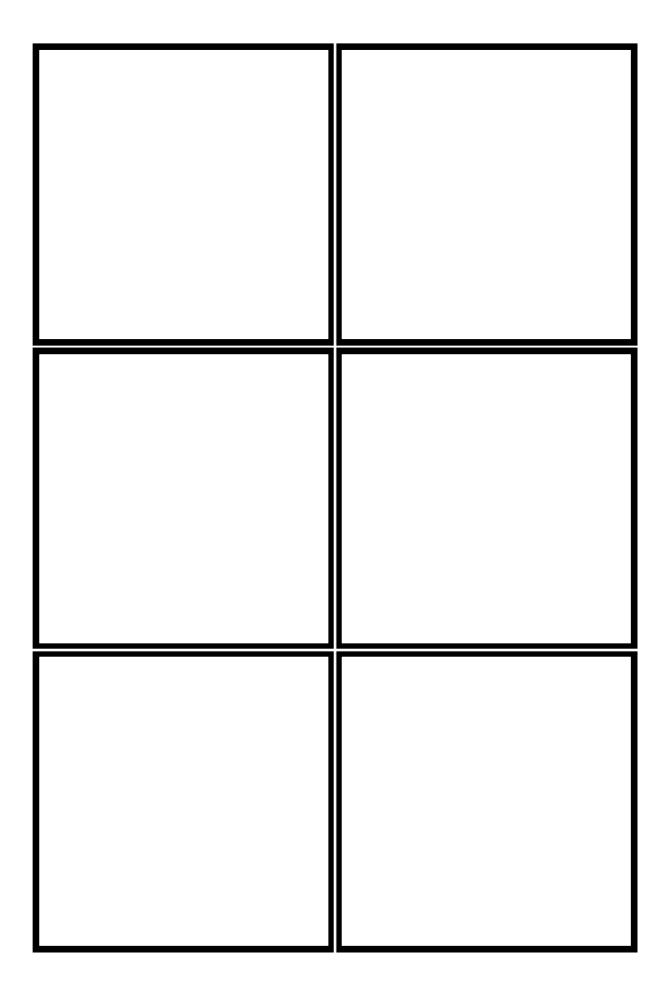
goal_The game is finished when you connect eachothers idea and blend them into combined variations

brainblender_steps

- o1_Choose from 20 preset questions, or make your own
- o2_Put the chosen question on every question area
- o3_Write your idea as an answer to the question on the idea card (time limitation is 90 seconds). Put it on your idea area
- 04_Throw dice with numbers to decide who plays first. Continue clockwise
- o5_First player throws the coloured dice to decide the direction in which the idea ought to be developed
- o6_Each player writes down his variation according to direction and tries to connect with one of the other player's idea

- o7_After 90 seconds put down your pen. The first player reads and explains how it corresponds with direction and other player's idea.
 Continue clockwise
- o8_Place your generated idea on the game board connecting with your original idea and pointing towards other player's idea. This phase is finished when each player has placed his card. Then repeat all steps starting from rule o5 until your idea connects physically with someone else's idea.
- og_When physical connection between two ideas of different players occures, two players have to work togerther and come up with na answer to the question in 90 seconds using all their variations and original idea they have.
- 10_When all the connections between neighbouring ideas occure, 4 ideas generated by the connections combine into two. The two ideas combine from two ideas that are opposite to each other
- 11_The two new generated ideas then combine into one around which every player has to agree.

idea cards



connection cards

